



# A Framework for Multimodal Urban Scene Understanding

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### Multi-sensors context



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# Requirements of the targeted framework

- Flexibility:
  - Cope with sensor failure
  - Add new classes easily

#### • Multimodal:

- Fuse the output incoming from various kinds of sources of information
- Take into account easily new sources of information





## **Proposed global Framework**







## **Outlines**

#### **1.** Information extraction

### **2.** Local Fusion using Dempster-Shafer theory

### **3.** Global fusion using Evidential Grammar





## **Proposed global Framework**



A framework for multimodal urban scene understanding – 29/01/2013





## **Global Framework**







## **Decision space**

#### • Reasoning at the image level:

- It is what the driver sees
- Adapted for driver assistance systems (may not be the case for autonomous driving)
- Classification over an oversegmented image
  - Intermediate level between pixel level/object level









## **Outlines**

### **1.** Information extraction

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## Local fusion step







## **Class space**

#### Several classes could be considered:

- Pedestrians, cyclists
- Cars, motorbikes, trucks
- Roads, buildings, trees
- Traffic signs
- •

#### Main issues:

- Which classes to choose?
- How can we make it flexible to add new classes?
- How to make common decision space to all classifiers?





## Belief functions work on sets







## Belief functions work on sets







## Belief functions work on sets







## **Ground detection**

Disparity from stereo	Stereo based
camera	ground detector
Laser points (Velodyne)	Laser based free space detector
Optical flow from consecutive images	Optical flow based temporal propagation
Oversegmentation	Demspter-Shafer
using Turbopixels	fusion





## **Outlines**

### **1.** Information extraction

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## **3.** Global fusion using Evidential Grammar











## **Evidential grammars**

#### • Input : Classification at the segment level

- Objects or parts of objects
- Contain uncertainty
- Output: Image understanding
  - Identification of the objects
  - Relationships between the objects
- Visual Grammars
  - Model of the decomposition of a scene into objects, parts of objects and primitives





## Stochastic grammars

- A stochastic grammar is a 5 tupple  $(S, V_N, V_T, \Gamma, P)$  where:
  - S is a starting symbol
  - $V_N$  is a set of non-terminal nodes
  - *V<sub>T</sub>* is a set of terminal nodes
  - $\Gamma$  is a set of production rules augmented with a set of probabilities P:
    - A ->  $A_1$  with probability  $p_1$
    - A ->  $A_2$  with probability  $p_2$
    - •

...

• A ->  $A_n$  with probability  $p_n$ 





## Visual Grammars

- Extension of the notion of stochastic grammars for the image
  - The natural left-to-right ordering of words is replaced by spatial relationships:
    - Ex: Pedestrian -> Head "over" Body
  - The terminal nodes are called "visual primitives"



- The relationships may depend on the semantic level of the vocabulary
  - Low-level: "adjacent", "disjoint"
  - Middle-level: "radial", "bordering", "hinge"
  - High-level: "support", "occlude"





## Visual grammars







## **Evidential grammars**

- An evidential grammar is a 5 tupple  $(S, V_N, V_T, \Gamma, M)$
- M contains a set of conditional mass functions defining the grammar rules



Assumption of complete ignorance: m(Yc{car,motorbike}|X=vehicle})=1





## Why using evidential grammars?

- The knowledge about the situations which can occur in traffic scenes has to be used
- The lack of training data can be balanced by supplying knowledge to the system
- Learn part-of objects can be used to detect several objects
- A wheel can belong to a truck, a car, a bike, a moto ...
- The informations provided by the various sensors will provide belief on the different spaces
- It is of highest importance for us to handle the uncertainty in the interpretation process
- => A precise framework to handle visual grammars and belief functions has to be defined





## Interpretation Tree

• The initial image is oversegmented and the information about the class contained in each one of these segments is described by a belief function and modelled by a random variable







## **Interpretation Tree**













































## Research of the Parse tree

- $X_S$  has only one possible value: S (Scene)
  - $m_{X_S}$  is defined on {S,Ø}
  - $m_{X_S}(\emptyset)$  measures the consistency of the image interpretation
- Optimal interpretations of an image :
  - Parse tree minimizing  $m_{X_S}(\emptyset)$





## Experiments

- Evidential grammars is a framework:
  - The 5-tuple  $(S, V_N, V_T, \Gamma, M)$  has to be instantiated
  - For traffic scenes, we have to define:
    - The objects and parts of objects
    - Spatial relationships
    - The production rules
  - First step of experiments:
    - input directly at the objects level
  - Second step of experiments:
    - input at the part-of-objects level





## **Ongoing student works**

- Semi-automatic data annotation
  - 5 master students (Beihang University, Ecole Centrale)
- Local feature (texture) analysis
  - 1 master student (Peking University)
- Part-based object detection
  - Master internship (Spring 2013)
- One class learning
  - Master internship (Spring 2013)





# Ongoing and future publications

#### • IAPR MVA 2013:

• Information Fusion on Oversegmented Images: An Application for Urban Scene Understanding

#### • ORASIS 2013:

• Fusion d'informations sur des images sursegmentées : Une application à la compréhension de scènes routières

#### • IUKM 2013:

• Evidential Grammars Framework for Image Interpretation. Application to Multimodel Traffic Scene Understanding